

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Black Lanner T

Movement Points:

Walking: 7

Running: 11 [14]

Jumping: 0

Engine Type: 385 XL

Tonnage: 55

Tech Base: Clan

Rules Level: Standard

Role: Skirmisher

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Imp. Heavy Medium Laser	LA	7	10 [DE,X]	—	3	6	9
1	Plasma Cannon	RA	7	[DE,H,AI]	—	6	12	18
1	LRM 10	LT	4	1/Msl [M,C,S]	—	7	14	21
1	SRM 6	RT	4	2/Msl [M,C,S]	—	3	6	9

Ammo: (LRM 10) 12, (Plasma Cannon) 20, (SRM 6) 15

BV: 1,993



CRITICAL TABLE

Left Arm (CASE)

- Shoulder
- Upper Arm Actuator
- 1-3 Imp. Heavy Medium Laser
- 1-3 Imp. Heavy Medium Laser
- 1-3 Imp. Heavy Medium Laser
- 1-3 Imp. Heavy Medium Laser

- Ferro-Fibrous
- Ferro-Fibrous
- 4-6 Roll Again
- 4-6 Roll Again
- 4-6 Roll Again
- 4-6 Roll Again

Left Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- 3 LRM 10
- 1-3 Ammo (LRM 10) 12
- 5 Endo Steel
- 6 Endo Steel

- Endo Steel
- Roll Again
- 3 Roll Again
- 4 Roll Again
- 5 Roll Again
- 6 Roll Again

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- 5 Endo Steel
- 6 Endo Steel

Head

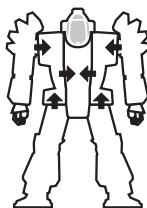
- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- 6 Life Support

Center Torso

- 1-3 XL Fusion Engine
- 3 XL Fusion Engine
- 3 XL Fusion Engine
- 4 Gyro
- 5 Gyro
- 6 Gyro

- Gyro
- 4-6 XL Fusion Engine
- 4-6 XL Fusion Engine
- 4-6 XL Fusion Engine
- 5 MASC
- 6 MASC

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- 3 Plasma Cannon
- 4-6 Ammo (Plasma Cannon) 10
- 5 Ammo (Plasma Cannon) 10
- 6 Endo Steel

- Endo Steel
- Roll Again
- 4-6 Roll Again
- 4-6 Roll Again
- 4-6 Roll Again
- 4-6 Roll Again

Right Torso (CASE)

- 1-3 XL Fusion Engine
- 3 XL Fusion Engine
- 3 SRM 6
- 4-6 Ammo (SRM 6) 15
- 5 Ferro-Fibrous
- 6 Ferro-Fibrous

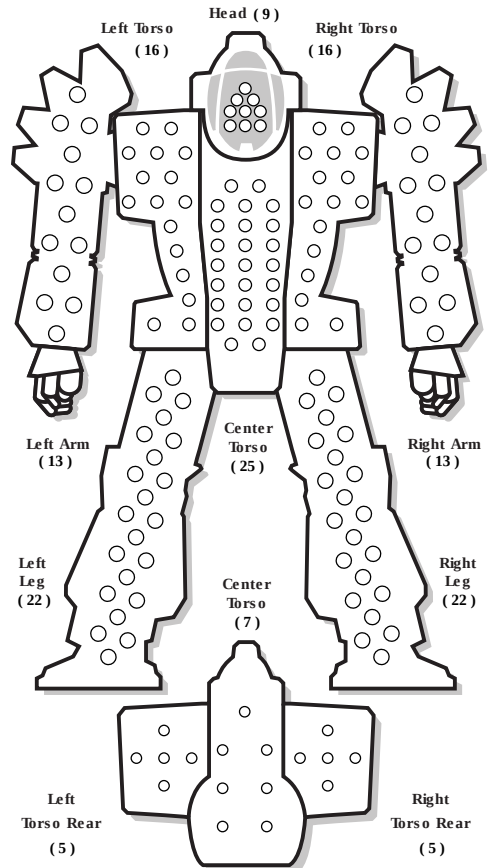
- Ferro-Fibrous
- Roll Again
- 3 Roll Again
- 4 Roll Again
- 5 Roll Again
- 6 Roll Again

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- 5 Ferro-Fibrous
- 6 Ferro-Fibrous

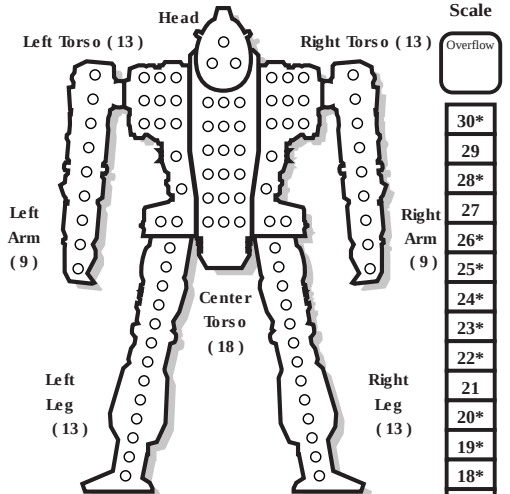
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects
30	Shutdown
28	Ammo Exp, avoid on 8+
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Exp, avoid on 6+
22	Shutdown, avoid on 8+
20	-4 Movement Points
19	Ammo Exp, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
10	-2 Movement Points
8	+1 Modifier to Fire
5	-1 Movement Points

Double Heat Sinks:
10 (20)

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0